1. Beginning
   1. Swishing Gust, deep in a dreamlike state, wanders outside the wooden walls of Creaking Rumble’s village.
   2. Tripping on a root, he falls down a hill and lands on his back.
   3. Swishing Gust’s eyes open, and he gets up and looks around.
   4. Swishing Gust wanders through the forest.
   5. He happens upon a river, and sits and watches it for a while.
   6. Nearby he sees a glint in a cave.
   7. This draws him in, and he finds a softly glowing stone.
   8. Swishing Gust consumes the stone whole, and feels a shift in himself and the surroundings.
2. Swishing Gust returns to the village
   1. Swishing Gust sees many corrupted Elementals wandering the village aimlessly.
   2. He walks slowly down the main path to the large building at the back.
   3. Creaking Rumble sits trapped within a tree in the hut, the top branches having burst from the roof.
   4. Creaking Rumble reaches out at Swishing Gust, and cries in a whispery voice that he stole it, demanding he give it back.
   5. Creaking Rumble’s voice becomes a spell, and Swishing Gust falls to his knees and grips his head in response.
   6. As Creaking Rumble’s chant continues, Swishing Gust begins his own, saying no over and over.
   7. Creaking Rumble’s spell begins waning, and after a few seconds of Swishing Gust chanting, he stops to look up at Creaking Rumble.
   8. Creaking Rumble has gone inert as sunlight quietly streams in. The rustling of the tree is all that can be heard.
3. Corrupted Elementals celebrate
   1. All of the corrupted Elementals surround Creaking Rumble’s hut, and celebrate as Swishing Gust escapes.
   2. They jabber about releasing the spell, dancing and jumping.
   3. They flee the village, pushing Swishing Gust along.
   4. Water Elemental guards, delivering newly corrupted Elementals, enter the village. Chaos breaks out as they try to wrangle the freed corrupted Elementals.
4. Swishing Gust and the other corrupted Elementals are captured
   1. Swishing Gust sits in a cage with many more stacked atop. He stares at the frozen, slashed, and stabbed corrupted Elementals that attempted to fight the Water Elementals.
   2. Water Elementals carry the corrupted Elementals they didn’t kill along a path through the forest.
   3. Night falls. The Water Elementals stop to rest.
   4. Hissing Rush and Whispering Crush speak quietly, teaching each other how to speak with their plantlife-ridden bodies.
   5. Hissing Rush notices Swishing Gust staring, and attempts to get his attention.
   6. Swishing Gust just stares.
   7. Hissing Rush’s attention is pulled away as a ruckus is made by Bubbling Splash demanding to be let go.
   8. Snapping Thump sits quietly, stock still, next to Bubbling Splash’s cage as he speaks furiously with a Water Elemental keeping guard.
5. Swishing Gust breaks out
   1. Swishing Gust reaches out and shakes the bars of his cage.
   2. A Water Elemental patrolling approaches him.
   3. The Water Elemental speaks to Swishing Gust, but Swishing Gust can’t understand them.
   4. Swishing Gust catches one tone, and it gets stuck in his head. He begins repeating it, turning it into a chant.
   5. The chant activates the stone’s power, and the corrupted Elementals near Swishing Gust’s cage go berserk.
   6. Cages are smashed as the berserk Elementals slaughter the Water Elementals. Swishing Gust and a few others escape.
6. Swishing Gust and company stop running
   1. After running for a while, Swishing Gust slows to a stop. Hissing Rush, Bubbling Splash, Whispering Crush, Snapping Thump, and Rustling Snip arrive.
   2. Hissing Rush gestures to herself and says her name.
   3. Whispering Crush does so as well, quietly.
   4. Snapping Thump slowly says his name.
   5. Rustling Snip proudly proclaims his name.
   6. Bubbling Splash suspiciously eyes the other corrupted Elementals before stating his name.
   7. The group looks at Swishing Gust, who stays silent.
   8. Hissing Rush approaches him, and he stares at her.
   9. Hissing Rush pushes her arm into Swishing Gust’s chest gently, and turns her head.
   10. Swishing Gust looks down, then back up.
   11. Swishing Gust says his name, and the corrupted Elementals feel a thrum of energy from it.
   12. The group share a silent moment of shock, before Hissing Rush moves away.
7. The group discuss their plan of action
   1. The group sit in a circle in a forest clearing.
   2. Hissing Rush discusses the Water Elemental ritual, and that many corrupted Elementals were being brought to it.
   3. She points to the west.
   4. Swishing Gust stares at her.
   5. Whispering Crush and Rustling Snip motion in agreement.
   6. Snapping Thump and Bubbling Splash stay silent, but get up.
   7. Swishing Gust stands up and begins walking west.
   8. Hissing Rush turns to the others before quickly following him.
8. The group splits up
   1. The group travel in a loose group through the forest. Swishing Gust stands at the head while Whispering Crush and Hissing Rush stay near each other, and Bubbling Splash and Snapping Thump stay near the back. Rustling Snip follows much more loosely, stopping to look at plants.
   2. An argument starts between Bubbling Splash and Rustling Snip. Soon, Snapping Thump and Hissing Rush are drawn in.
   3. Whispering Crush nears Swishing Gust and taps his shoulder. Swishing Gust turns and sees the four fighting.
   4. He tries to speak, and a wave of energy stops the group. They look at Swishing Gust.
   5. Swishing Gust stays silent, staring.
   6. Bubbling Splash makes a gesture and leaves in a huff. Snapping Thump follows, and the two head north.
   7. Hissing Rush yells at them, and Swishing Gust turns west again, continuing on.
9. The storm brews
   1. Clouds begin moving in over the vast forest, pressing up against the mountains.
   2. Swishing Gust looks up as rain falls.
   3. Hissing Rush and Whispering Crush stop for him, and wonder where Rustling Snip is.
   4. Rustling Snip yells, and comes running, Wind Elementals in pursuit.
   5. The Wind Elementals gleefully swirl around, trying to trip Rustling Snip and blast his flowers with violent gusts.
   6. Hissing Rush turns an arm to ice and swipes at them, and they fly away for the moment.
   7. The four run to a nearby cave to take shelter.
   8. Rain pours as Swishing Gust stares out at the waving trees. Lightning and Wind Elementals swarm the skies, some sort of horde mentality having taken them over.
   9. From the shaken forest emerges Bubbling Splash and Snapping Thump.
   10. The two do not notice Swishing Gust’s cave until he makes an utterance, and another wave of energy gets everyone’s attention.
   11. Hissing Rush and Whispering Crush walk just outside the cave and see Bubbling Splash and Snapping Thump. A silent moment passes, interrupted by a strike of lightning.
   12. Swishing Gust raises a hand, and the duo take it as a welcome.
10. Refuge in the cave
    1. Night falls as the storm rages on.
    2. The group sits in a loose circle in the cave, the area dimly lit by their eyes.
    3. Whispering Crush sits near Swishing Gust. They draw in the dirt.
    4. Snapping Thump and Bubbling Splash sit near each other as well, a bit further in the cave.
    5. Rustling Snip peeks his head out of the cave but is pressed back in by the gale.
    6. Hissing Rush rests, tilted against the wall of the cave.
11. A bond
    1. Rustling Snip annoys Hissing Rush by trying to prune her lotus leaves.
    2. She moves away, sitting near Snapping Thump and Bubbling Splash.
    3. Hissing Rush joins them in drawing in the dirt. She draws herself flowering.
    4. Snapping Thump begins adding flowers to his completed drawing of himself.
    5. Bubbling Splash does not participate.
    6. Hissing Rush wipes her drawing away and draws a rough outline of a building. The roof swoops in large curves.
    7. Bubbling Splash’s eyes widen and he leans in, drawing windows in the building and adding other domes around it.
    8. Bubbling Splash and Hissing Rush share a friendly blurble.
12. Continuing the journey
    1. Morning comes, and the weather clears.
    2. The group sets out west again.
    3. The landscape is becoming more mountainous. Less vegetation, more bare rock.
    4. Swishing Gust leads the group, stalwartly walking west.
    5. The rest trail behind, more closely packed than before.
    6. Hissing Rush looks to the north and stops suddenly.
    7. Just over a ridge is a Water Elemental settlement.
    8. Hissing Rush makes a pop and hurries to stop Swishing Gust.
    9. The group jumps down off the path down to a small ravine.
    10. They continue onwards, now walking in fully wild areas.
    11. Night falls, and the group rests under a short overhang of stone.
13. An attack
    1. In the pitch black of night, a subtle swish can be heard.
    2. Swishing Gust rises, looking directly to a patch of trees nearby.
    3. Numerous glowing eyes can be seen in the trees.
    4. Swishing Gust taps Hissing Rush awake, and she looks around.
    5. Upon seeing the Water Elementals, now advancing from the trees, she makes a loud gurgle that wakes the others.
    6. The Corrupted Elementals scatter.
    7. Swishing Gust stands under the overhang as the Water Elementals focus on him, advancing with arms turned to ice.
    8. Swishing Gust turns his head as Hissing Rush makes a brief series of pops, trying to get him to move.
    9. A Water Elemental bashes Swishing Gust with its arm, knocking him over.
    10. A piercing cry escapes Swishing Gust, and a deep thrum emanates from his body.
    11. The Water Elementals back away as grasses and vines erupt from the ground.
    12. The vines grow right through the Water Elementals’ forms, consuming them quickly.
    13. They scream as they take on the visage of a Corrupted Elemental for a moment.
    14. The newly Corrupted Elementals stagger for a moment, trying to regain control of their forms.
    15. They collapse into debris.
    16. A moment passes as Swishing Gust gets up and looks at the pile of leaves and grass before him.
    17. The area has been filled with vegetation, it appears as an oasis of thick woods in the middle of the steppe.
14. A paradigm shift
    1. The Corrupted Elementals continue to walk west. They stay grouped a bit tighter, but further behind Swishing Gust.
    2. Bubbling Splash holds a narrowed gaze at their leader.
    3. The group’s path takes them down the western side of the mountain range, and more trees and grasses are around.
    4. The sun sets quickly behind the mountains.
    5. The group rests in a clearing of dirt in the woods. Moonlight shines down to illuminate the ground.
    6. Rustling Snip prunes himself.
    7. Snapping Thump and Bubbling Splash sit furthest from Swishing Gust. They draw on the dirt, making images of their home cities.
    8. Whispering Crush sits with Hissing Rush, both of them staring at Swishing Gust.
    9. Eventually, Hissing Rush gets up.
    10. Hissing Rush joins Snapping Thump and Bubbling Splash.
    11. Hissing Rush adds on to Bubbling Splash’s drawing of the water city.
    12. Bubbling Splash looks at Hissing Rush, then draws an image of Swishing Gust beside the city.
    13. Bubbling Splash makes a slice through the drawing. Hissing Rush stares.
    14. Hissing Rush scrubs the drawing away and gets up, moving to Swishing Gust.
    15. After a moment, Whispering Crush gets up and joins Swishing Gust and Hissing Rush.
15. Communication
    1. Hissing Rush draws two Water Elementals in the dirt in front of Swishing Gust.
    2. Hissing Rush draws a line below them, then draws two clumps of grass under that. She looks at Swishing Gust.
    3. Swishing Gust looks at the drawings for a while.
    4. Swishing Gust draws a line above the Water Elementals, then draws two Corrupted Elementals above that.
    5. Hissing Rush and Whispering Crush stare at the drawing.
    6. Whispering Crush draws Swishing Gust, and an oval around him denoting his power.
    7. Swishing Gust draws over the oval, making a jagged, swerving line surrounding himself.
    8. Swishing Gust draws further, circling in on his head. Swirl after swirl cover his face until he is nothing but a dusty scribble.
    9. Hissing Rush and Whispering Crush stare at Swishing Gust as he continues to swirl his finger in the dirt.
16. Arrival
    1. The group walk through the forest, at a slight incline. Rustling Snip is nowhere to be found. Bubbling Splash walks a bit apart from Hissing Rush, Whispering Crush, and Snapping Thump. Swishing Gust keeps the lead.
    2. Clear sky ahead, between the tree trunks, can be seen from Swishing Gust’s viewpoint.
    3. Swishing Gust comes to a stop as the group exits the forest and finds themselves on the edge of a tall cliff.
    4. From overhead, the cliff descends down at a swooping angle. Below lies a massive stone ring.
    5. Corrupted Elementals sit in a few inches of water, dead eyes looking up.
    6. Water Elementals garbed in jewels stand guard around the circle.
    7. A strange wind blows past the group as they look down.
    8. Hissing Rush moves next to Swishing Gust, and puts a hand on his shoulder.
    9. She pops and bubbles, trying to speak to him.
    10. Hissing Rush gestures to the Corrupted Elementals below, then to Swishing Gust.
    11. She stares at Swishing Gust, and he stares back.
    12. Loud cracks followed by a series of pops occur from below.
    13. The group looks back down, away from Swishing Gust.
    14. Water Elementals rush up the right side of the cliff, having sighted the group.
    15. Snapping Thump makes a loud bang and runs. Bubbling Splash stands still.
    16. Hissing Rush and Whispering Crush near Swishing Gust, both trying to talk to him.
17. Falling
    1. Swishing Gust takes a step forward, standing on the very edge of the cliff.
    2. Hissing Rush and Whispering Crush look at him. Swishing Gust raises his arms.
    3. Bubbling Splash pushes between Hissing Rush and Whispering Crush.
    4. Swishing Gust is stabbed through his core by Bubbling Splash.
    5. Swishing Gust stands for a moment before falling forward.
    6. He falls down the cliff, turning slowly.
    7. A wind escapes his mouth. Swirling and thrumming with energy.
    8. Turning below, he sees the Corrupted Elementals.
    9. Their forms fade, left with two flames each. An inner flame, either brown or blue, covered by a green flame.
    10. Swishing Gust’s eyes close as he turns.
    11. A blank scene.
    12. Swishing Gust’s eyes open as he looks upward.
    13. He sees two flames falling after him.
    14. The flames fade into Hissing Rush and Whispering Crush, falling after him, reaching out.
    15. Swishing Gust’s eyes focus for the first time fully.
18. Waking up
    1. Swishing Gust’s form is darkened by a bright light glowing within him.
    2. Zooming in, it’s the stone he ate, shattered and dissolving.
    3. The light breaks out of Swishing Gust’s form and expands, enveloping the falling trio.
    4. It spreads further, covering the entire ritual site.
    5. Blank scene.
    6. Swishing Gust lays on his side, covering his face with his hands. Grass surrounds him.
    7. Zooming in, wisps of wind escape his form, unbound.
    8. Swishing Gust’s eyes open, and he sits up, aware.
    9. Blurry green forms come into focus from his point of view.
    10. He’s surrounded by Nature Elementals, looking at their hands and bodies.
    11. Swishing Gust turns, and recognizes Hissing Rush and Whispering Crush nearby.
    12. They’ve been transformed as well.
    13. Above, on the ridge, Water Elemental guards flee.
    14. Hissing Rush and Whispering Crush run up to Swishing Gust and embrace him.
    15. Swishing Gust’s eyes are wide for a moment, but they crease for the first time in happiness.
19. Epilogue
    1. Creaking Rumble’s village sits abandoned.
    2. Swishing Gust, now with a halo of leaves around his head, talks with other Nature Elementals as they re-enter the village.
    3. The walls of the village are torn down and rebuilt, now encompassing a much larger area.
    4. More tents of leaves are built.
    5. Swishing Gust works with the others, emanating joy with every action.
    6. Swishing Gust enters Creaking Rumble’s hut.
    7. The dead Elemental sits, the tree still in full leaf.
    8. Swishing Gust closes his eyes in silent prayer.
20. Bonus chapter: Meeting Nn
    1. Swishing Gust walks with a uniform group of Nature Elementals through the woods.
    2. The group enters a clearing and comes to a stop.
    3. The group enters a circle and begins marking the area on a large map of intertwined reeds.
    4. Swishing Gust surveys the surroundings.
    5. A blinding flash fills the clearing, and the Nature Elementals dive away.
    6. Swishing Gust stands before Nn, who is in his original form.
    7. Swishing Gust’s mind is filled with peace, suddenly. He un-clenches his hand.
    8. One of Nn’s limbs separates from his body, and moves towards Swishing Gust.
    9. As it touches Swishing Gust’s core, he feels himself fill up with energy.
    10. A gust of wind emanates from Swishing Gust as he falls to his knees.
    11. Swishing Gust’s horns grow branches, and become much larger.
    12. For a moment, his eyes return to their wide, blank state.
    13. He refocuses, and looks back up at Nn. An ethereal, winding string of light connects them, now.
    14. A rumble emanates from Nn, filling the clearing, shaking the very ground.
    15. RUEN
    16. Swishing Gust gets up.
    17. He is able to speak like Nn, visualized by the shaky letters appearing before him.
    18. He repeats the name, Ruen.
    19. Splendor fills Ruen’s head, an intense sense of ease.
    20. With another violent shake of the area, Nn vanishes.
    21. The other Nature Elementals step slowly into the clearing, approaching Ruen.